

**Education:**

- MFA in Intermedia, Arizona State University, Arizona. May 18'
- BA in Graphic Design, Winona State University, Minnesota. May 15'

**Work Experience:**

**Visual Designer for TCS Construction, tcs-ok.com. Oklahoma City, OK. Jan 17' - Current**

- Designs TCS Constructions visual identity
- Manages online presence, tcs-ok.com. Features Wordpress and custom HTML/CSS/ PHP/Java Script
- Offers on-call Graphic Design solutions for apparel, marketing, and social media
- User of Photoshop, Illustrator, In-Design, After Effects, and Premiere to develop digital assets

**Instructor in the School of Art at Arizona State University. Tempe, AZ. Jan 16' - Current**

- Implements Transformative, Problem-based, and Just-In-Time teaching strategies
- Designs and implements fifteen week semester long curriculum
- Facilitates experiential learning through both self exploration and communal engagement activities
- Reviews and Assesses student work based on formal design principle and ideation processes
- Interested in learning and adapting to new software on the fly
- Successfully taught 3D Tools, Intro To Digital Media, and 2D Art

**Research Assistant for 3D Printing Lab; 3DVP, 3dvp.wikispaces.com. Phoenix, AZ. August 16' - Current**

- Developed the written proposal addressing how to accurately spend a quarter million dollars
- Implemented a top-notch 3D Printing Lab for ASU's School of Art graduate studio
- Design relevant tutorials for graduate students to use as supplementary assistance
- Maintain and repair the working lab, servicing both 3D printers and 3D scanners
- Monitors bills and material usage
- Currently developing a database of all files developed and processed through this lab for output statistics

**Intern with CNN Style and HTC Vive at DesignMiami, Miami, FL. December 16'**

- Learned HTC Vive Virtual Reality in one day to be able to trouble shoot issues at DesignMiami opening
- Worked with HTC Specialists to import and texturize 3D models used to enhance CNN Style interviews
- Troubleshooted real-time issues that developed throughout the DesignMiami Public and Private showings

**Co-Developer for Shemer Center's TinkerKids Workshop, Phoenix, AZ. August 16' - November 16'**

- Implemented four, four-week long concentrated workshops for children (5-13)
- Each student was able to sketch an idea, model and print an object, all within the four classroom sessions
- Concluded each workshop with a parent-student-instructor presentation to provide steps moving forward

**Collaborative Projects:**

- *Temporary Tendencies* -newgrounds.info, a mobile waste-stream processing plant, deployed in Phoenix, AZ. 18'
- *Campaign ASU 2020 Kickoff* - an ASU Foundation event at Chase Field, Phoenix AZ. January, 17'
- *Why Sustainability should be at the forefront of our Agenda in 2017* - with The United Nations. December 16'
- *State It!* an Interactive Educational Board Game with LARK Toys, 14'
- *Self Guided Tours*, a Series of Participatory Museum Maps with the Minnesota Marine Art Museum, 15'
- *Interactive Public Eco-Sculpture*, with Winona State University Interdisciplinary professors, 13'

**Public Demonstrations and Workshops:**

- *Family Free Weekend* at Phoenix Art Museum, March 18'
- *Artstravaganza*, Arizona Artist Guild, Phoenix AZ: December, 17'
- *STEAM: 3D Body Scanning and Printing Workshop* at Tempe Center for the Arts, Tempe AZ: July 16'
- *Processing 3D Data* at International Sculpture Center Conference, Phoenix, AZ: November 15'
- *Art Detour Open Studios*, Grant St. Studios, Phoenix, AZ: March 16', 17', 18'